

Perceptual-Motor Regulations and Visual Exploration Strategies Allowing Older Drivers to Intercept a Moving Inter-Vehicular Gap

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Montagne

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1	Perceptual-Motor Regulations and Visual Exploration Strategies Allowing					
2	Older Drivers to Intercept a Moving Inter-Vehicular Gap					
3	Lola Tran Van ^{a,b*} , Catherine Berthelon ^b , Jordan Navarro ^c , Cédric Goulon ^a and					
4	Gilles Montagne ^a					
5	^a Aix-Marseille Université, CNRS, ISM, 13228 Marseille, France ; ^b Université Gustave Eiffel,					
6	TS2-LMA, F-13300 Salon de Provence, France ; ^c Université Lumière Lyon 2, Laboratoire					
7	d'Étude des Mécanismes Cognitifs, Lyon, France					
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11						
12	Corresponding author					
13	Lola Tran Van					
14	Université Gustave Eiffel					
15	Campus Méditerranée / Salon-de-Provence					
16	304, chemin de la Croix Blanche					
17	F-13300 Salon-de-Provence • France					
18	Email address : <u>lola.tran-van@univ-eiffel.fr</u>					
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20						
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24 Perceptual-Motor Regulations and Visual Exploration Strategies Allowing Older

25 Drivers to Intercept a Moving Inter-Vehicular Gap

The aim of this study was to characterize the behavior of older people when intercepting a 26 27 moving gap, with reference to that produced by younger people. Participants were asked to intercept a moving inter-vehicular space within a train of vehicles, by modulating their speed if 28 necessary. Five initial distances to the interception location were manipulated (Offset), without 29 30 the knowledge of the participants, requiring distinct speed regulations. The analyses focused on displacements kinematics as well as on the associated visual information taking strategies. The 31 results indicate several similarities in the behaviors produced by two populations. Functional 32 33 speed regulations are initiated early and persist until the interception. These regulations allow for safe interception. The visual strategies deployed by the older participants are also relatively 34 close to those of the younger participants, with the main areas of interest located on the vehicles 35 located upstream of the interval. The results also reveal differences between the two 36 populations. The regulations produced by older drivers are initiated late in negative Offset 37 38 giving rise to some extent to unsafe behavior. These results are discussed in relation to the decrease in motion detection thresholds with age. Our dataset could be particularly useful in 39 view of the design of driver assistance systems for older drivers. 40

43 Introduction

In France, the National Inter-ministerial Observatory for Road Safety (ONISR, 2020) has 44 45 produced an accident report for the year 2020, which reveals that maneuvers performed when approaching an intersection are particularly prone to accidents. In fact, in 2020, 15,973 bodily 46 injury accidents occurred at intersections (472 deaths), representing 19% of all road deaths. 47 These epidemiological data highlight the danger of these maneuvers and the complexity of the 48 associated tasks. The driver approaching the intersection must first identify the type of 49 intersection he/she is about to cross (number of branches, right of way...), choose the 50 51 appropriate action (e.g., to cross or not to cross), and finally control the selected action taking into consideration a number of parameters, including the displacement of other vehicles in 52 53 relation to his/her own displacement.

Older drivers are particularly prone to road accidents. In 2020, 643 older drivers died on the 54 55 road, which represents 25.3% of the people killed, while they constitute 21% of the population and 11% of all accident victims. These data reveal the severity of injuries caused by accidents 56 among older drivers: 12 older drivers are killed for every 100 injured, which is three times more 57 58 than for those under 65 years old. Older drivers might be more prone to crashes due to welldocumented general decreases in motor, cognitive and perceptual capacities with age (Ball et 59 al.,1998, Case et al., 1970). Such a perceptual-attentional decrease has been observed for 60 61 instance during parking maneuvers (Douissembekov, Michael, et al., 2015; Douissembekov, Navarro, et al., 2015). In line with driving research devoted to investigating drivers' perception 62 of other vehicles arrival time at an intersection or to a given location (e.g., Caird & Hancock, 63 1994; Davis & Swenson, 2004), the present study has been designed to investigate the ability 64 of older people to intercept a moving interval while driving. Even if the experimental task is 65

not identical to real driving tasks, we believe that it is likely to provide results that will allow
to better understand the perceptual-motor problems encountered by older drivers during driving
tasks that require precise timing such as this is the case in many tasks as crossing intersections.

69 The present study is part of a long-term research program which aims at developing a driver assistance system (ADAS) designed to compensate for the reduced (perceptual-motor) 70 capacities of older drivers so that they can drive safely when intercepting a moving interval. 71 72 The idea is to provide an ADAS that is consistent with their specific needs (Vrkljan & Miller-Polgar, 2005). Indeed, a number of studies have shown if used appropriately, ADAS have the 73 potential to help drivers cope with the complex demands of driving (Vrkljan & Miller-Polgar, 74 75 2005; Young, 2016). They could reduce the occurrence of accidents by compensating for agerelated perceptual, cognitive and physical declines (Caird, 2004; Davidse et al., 2009) and 76 therefore delay the cessation of driving, which is synonymous with loss of independence and 77 sociability (Koppel et al., 2009; Koppel & Charlton, 2013). 78

79 To date, very few studies have been designed to characterize the regulation behavior produced by older drivers when crossing a moving gap. Otherwise, previous work by our group 80 (Louveton, Bootsma, et al., 2012; Louveton, Montagne et al., 2012; Louveton et al., 2018; 81 82 Mathieu et al., 2017a, 2017b) provides a good understanding of these regulations when younger drivers are faced with this type of task. In these studies, driving simulators were used, 83 interactively coupling a driving interface to a screen on which the driving environment was 84 85 projected. Participants moved through a virtual rural environment in which an intersection could appear at specific locations, while a train of vehicles was coming from the left. The 86 participants were asked to cross the intersection safely by targeting a specific inter-vehicular 87 space. The influence of several variables on the regulation behavior of the drivers has been 88 investigated including the size of the inter-vehicle gaps and the geometry of the intersection 89 (Louveton, Bootsma, et al., 2012; Louveton, Montagne et al., 2012), the speed of the vehicles 90

91 (Louveton, Bootsma, et al., 2012; Louveton, Montagne et al., 2012), the size and type of 92 vehicles that make up the traffic stream (Mathieu et al., 2017a, 2017b). The results showed that these variables systematically affect the changes in driving speed when approaching the 93 intersection. However, whatever the task constraints were, the crossing location remained 94 circumscribed to the area ahead the gap's center. Additionally, driver's speed regulation started 95 in the very early phase of the approach and then uniformed meanwhile. The analyzes carried 96 out also revealed the functional nature of these regulations, that is to say they allow for greater 97 precision throughout the process (Louveton, Bootsma, et al., 2012; Louveton, Montagne et al., 98 2012). Interestingly equivalent results have been found when crossing an intersection by bicycle 99 100 (Chihak et al., 2010; Chihak, et al., 2014). The information-movement coupling involved when approaching and crossing an intersection are of the same nature regardless of the interface used 101 (i.e., either bike or car). Now, identifying the information used to control goal-directed 102 103 displacement while intercepting a moving interval is not easy given the large number of crossing locations compatible with the success of the task. The studies which have aimed to 104 identify optical variables likely to be used in order to control goal-directed displacements 105 mainly focused on ball-interception tasks (e.g., Michaels & Oudejans, 1992; Lenoir et al., 106 107 1999a&b). Higher order variables have been identified, e.g., the rate of change in bearing angle 108 (Chardenon et al., 2002) or the optical acceleration (McLeod & Dienes, 1993), allowing participants to intercept moving balls by implementing parsimonious prospective control 109 mechanisms (see Montagne, 2005 for a review) which makes it possible to succeed in the task 110 111 without the need to predict the place and time of interception (e.g., Peper et al., 1994; Chardenon et al., 2004). The only thing an agent has to do, provided he/she is attuned to the relevant higher 112 order variables, is to cancel continuously any change, say in the bearing angle, by an appropriate 113 displacement, to make sure to intercept the ball (Bastin et al., 2006a). The problem drivers have 114 to solve when intercepting a moving gap is slightly different insofar as the bearing angle can be 115

referred to an almost infinite number of unmaterialized locations within the interval. Another related strategy could consist in modifying (if necessary) displacement speed to ensure that the bearing angle referred to the vehicle opening the gap to be intercepted decreases (Louveton et al., 2012 a&b).

In any case, although the higher order variables used by younger drivers to make speed 120 adjustments to cross through a gap has not been clearly identified in the previous studies yet, all 121 the results obtained are compatible with the notion of information-movement coupling 122 proposed in the context of the ecological approach to perception and action (Bootsma & van 123 Wieringen, 1990; Gibson, 1979; Montagne et al., 1999). An information-movement coupling 124 type of control has been showed to be implemented in a number of goal-directed tasks including 125 take-off board pointing in a long jump (Lee et al., 1982; Montagne et al., 2000), controlling the 126 127 body rotation in a back flip in gymnastics (Bardy & Laurent, 1998) or controlling whole body displacement when intercepting a fly ball in base-ball (McLeod & Dienes, 1993). The 128 implementation of this coupling supposes the establishment of lawful relations between a higher 129 order variable which specifies the state of the agent-environment system and a movement 130 parameter (Bootsma, 1998; Gibson, 1979; Warren, 1988, 2006). This conceptual framework is 131 particularly suitable for driving since the guidance of displacement is mainly based on 132 perceptual-motor skills (Navarro et al., 2018). 133

Studies in other domains have also investigated the effect of aging on perceptual-motor skills underlying goal-directed behavior (e.g., Van Andel et al., 2018). In Van Andel et al. (2018) study, participants were asked to approach and step on a platform that represented a sidewalk. Time at which participants (younger vs., older) started to adjust their steps, the strategy used to regulate the steps, and the strength of perceptual-motor coupling were analyzed. Results reported that adjusting step length performance in the experimental group was not different from the same variable measured in the control group. However, information-movement coupling strength was higher in older participants, meaning that it increases with age. More precisely the step lengths produced in the last steps was strongly related to the step lengths required to perform the task successfully among older participants. This increased coupling strength reflects that older people distribute step lengths modulation over a large number of steps. This is in accordance with literature about age-related decline in action capabilities, and it suggests that a close information-movement coupling nevertheless makes it possible to preserve the adaptive capacities of older people.

If we turn back now to intercepting a moving gap while driving, our objective is to provide a 148 better understanding of the effect of age on the perceptual-motor skills involved and on the 149 150 information detection strategies implemented. A driving simulator coupling a virtual environment available via a virtual reality head-mounted display system (HTC Vive® Pro Eye), 151 including an eye tracking device, and a driving interface have been developed. A specific 152 methodology already used in previous experiments allowed us to study the regulation behavior 153 produced by the participants, while the type (either increase or decrease in speed) and the 154 155 magnitude (either greater or lesser increase or decrease in speed) of the regulations required to fulfil the task were manipulated. 156

157 There is no reason to believe that the regulation behavior exhibited by younger drivers should be different in comparison with the one described in previous studies (Louveton, Bootsma, et 158 al., 2012; Louveton, Montagne et al., 2012; Louveton et al., 2018; Mathieu et al., 2017a, 2017b). 159 Based on the study by Van Andel et al. (2018) older people should also implement an 160 information-movement type of control. Now although our task and the one used by Van Andel 161 et al. (2018) have similarities (both involve goal-directed displacements), they also have 162 specificities which are worth considering when trying to make predictions about what the 163 regulation behavior should look like in the older group. 164

For example, action capabilities are a limiting factor for older participants in the study by Van 165 Andel et al. (2018), in the sense that they do not have the ability to modulate step lengths in 166 significant proportion in comparison with the control group. In the present experiment the 167 driving task used allows the participants to benefit from the same action capabilities, i.e., the 168 acceleration and the deceleration capabilities allowed by the vehicle. From this respect there is 169 no reason to anticipate a difference in the way the action should be regulated when comparing 170 171 the two groups. Conversely, the driving task under consideration in the present study is a very demanding task form a perceptual point of view, as the driver has to extract from a complex 172 optic flow combining global (displacement of the self) and local (displacement of other 173 174 vehicles) components, the information he/she needs to regulate, if necessary, displacement 175 speed.

It is reasonable to anticipate that given the difficulties encountered by older people to detect 176 movement (e.g., Andersen & Enriquez, 2006; Tran et al., 1998; Warren & Yaffe, 1989), older 177 people should produce a specific regulation behavior in comparison with the control group 178 179 when the perceptual constraints they have to deal with are high. For example, as mentioned 180 previously, we plan in the present experiment to manipulate the starting distances from the intersection (Offset manipulations). It is important to notice that the greater the starting 181 distance, the smaller the optical displacements caused by approaching vehicles. In the case 182 drivers would rely on the rate of change in bearing angle, related for example to the middle of 183 the interval, to adjust displacement speeds, these changes would more or less easily accessible 184 depending on the characteristics of the population. Given the fact that motion detection 185 thresholds are lower in older people, these experimental conditions should give rise to specific 186 187 behaviors with reference to the control population. We could anticipate for example delayed speed regulations for older people when the starting distance is high (i.e., negative Offsets). In 188 order to identify and compare the type of information used by older and younger people when 189

crossing intersections, an eye-tracking analysis was also performed. Since motion detection is
harder for older people, this analysis would allow to understand the strategies they used to
compensate and accomplish the task.

193 Method

194 Participants

195 Twenty younger drivers (23 years \pm 3 years) and twenty older drivers (73 years \pm 5 years) with normal or corrected to normal vision, volunteered for participating in experiment. 196 Drivers were also required to have a minimum of two years driving experience and drive at 197 198 least 20 kilometers per week. The older participants were chosen from a cohort that underwent a series of tests including the Mini-Mental State Examination (MMSE). Participants had to 199 present a score higher than 24 to participate in the experiment. The participants retained had a 200 mean score of 27.2 (SD 1.8). The study was conducted in accordance with the ethical guidelines 201 of the Ethics committee for research in science and technology of physical and sports activities 202 203 (CERSTAPS: IRB00012476-2021-05-02-86) as well as in accordance with the declaration of Helsinki for human research and international principles governing research involving humans. 204 *Apparatus* 205

A fixed base driving simulator was used. The driving simulator couples a highresolution steering wheel and a set of pedals (*Extreme Competition Control, Minneapolis, United States*) to a virtual reality application developed in our laboratory (*software ICE*©) running on PC (*Microsoft Windows 10 Pro, intel Core i99900 processors (8 curs, 3.15.0 Ghz Turbo, 16 Mo cache, graphic card NVIDIA Geforce RTX2080 Super*). The virtual environment was projected in a virtual reality headset (*HCT vive*® *Pro Eye*). The position of the seat and the pedals was adjustable on the piloting interface. The participants did not have to change gears manually, as an automatic gearbox was used. Therefore, the participant had to use only the accelerator and brake pedals.

The virtual environment was generated using ICE© software. This custom-made 215 software allows creating virtual reality environments offering both visual and auditory content, 216 as well as programming scenarios, synchronizing the driving interface and the virtual reality 217 headset as well as making the data acquisition (e.g., Marti et al., 2015; Coutton-Jean et al., 218 2009). The virtual environment was projected through a virtual reality headset (HTC Vive® 219 Pro Eye) which had a screen offering a resolution of 2880x1600 pixels and 615 PPP and an eye 220 221 tracking system. In our experience, this system made it possible to follow the movement of the 222 eyes at 100 Hz.

223 Visual Environment

The simulated environment consisted of a straight road, with two lanes separated by a white continuous line and delimited by broken shore lines. A second road with the same characteristics crossed the first one at a variable distance thus forming an intersection at right angles. A train of vehicles could approach the intersection from the left.

228

229

[Figure 1 near here]

230

231 Experimental design

Participants had to approach and cross an intersection while targeting a specific inter-vehicle
interval. A protocol has been used so that drivers can become accustomed to using of the driving
interface before performing the actual experiment. The participants first performed a calibration
task which was intended to allow them to calibrate the acceleration and deceleration capabilities

of the vehicle being driven. Then they carried out the actual experimental task following a shortfamiliarization phase.

238 Calibration Phase

The calibration phase involved asking participants to drive along a straight road maintaining a constant distance behind a car moving in front of them at varying speed. At the beginning of each calibration session, the participant was stationary 18 meters behind the reference car. The test started when the reference car started. This reference car changed speed regularly every 15 seconds within a window ranging from 40 km/h to 100 km/h. Each speed plateau was followed and preceded by acceleration or deceleration phases of different durations depending on the speed to be achieved.

The calibration phase consisted of 3 sessions of 2 minutes each. In the first minute of each 246 session, the participant was provided with concurrent feedback in the form of a vertical gauge 247 located slightly on the left of the steering wheel (Mathieu et al., 2017b, Figure 2a). This gauge 248 249 contained a cursor that moved along the gauge and indicated the current inter-vehicular distance. The horizontal rectangular area in the center of the gauge represented the inter-vehicle 250 distance that had to be kept constant. When the cursor was positioned in this rectangular area, 251 252 the gauge turned green (Figure 2b). When the cursor was in the upper or lower part of the gauge (i.e., the actual distance was greater or less than the prescribed distance), the gauge turned red. 253 In the second minute of each session, the calibration task was performed without concurrent 254 feedback. 255

256

[Figure 2 near here]

When concurrent feedback was no longer available, the percentage of time during which the gauge if it had been visible would have remained positioned in the prescribed zone was calculated. This calculation was only performed during the last 5 seconds of each plateau (i.e., from 10 to 15 seconds) as the task was too complex during the transition phases (i.e., when the speed of the vehicle to be followed varied). After obtaining a percentage for each speed plateau, an average was calculated to have a single value per session. When a score of 80% was obtained in at least 2 of the 3 calibration sessions, the participant was considered "calibrated". If not, a calibration session was added and the percentage was again calculated from the last 3 sessions performed. Once the participant was calibrated, he/she had 5 minutes to rest before starting the experimental phase.

267 Experimental Phase (Moving gap interception)

268 *Task*

The task used in this experimental phase was similar to the one used in the studies by Louveton, 269 Bootsma, et al. (2012), Louveton, Montagne et al. (2012), Louveton et al. (2018) and Mathieu 270 et al. (2017a, 2017b). The participants had to cross an intersection where a train of vehicles was 271 coming from the left. They had to cross in the inter-vehicular space delimited by the two purple 272 273 cars belonging to the vehicle train, by changing displacement speed if necessary. This train of vehicles, consisting of a total of 6 sport utility vehicule (SUV) (length: 4.205 m, width: 1.80 m, 274 height: 1.70 m), was moving at a speed of 10 m/s (36 km/h). The inter-vehicular interval offered 275 276 a window of either 27 m or 2.7 s depending on the metric used (Figure 3).

277

[Figure 3 near here]

278 Procedure

At the beginning of each trial, the participant was stationary in his/her lane. The environment was composed of a straight dual carriageway in a rural setting. First, the participant had to start, accelerate and follow this route at a stabilized speed of 16 m/s (57.6 km/h). Not numerical information about speed, but the participant was given concurrent feedback about the difference between the current speed and the required speed. The feedback was available as a vertical

gauge based on the same principle as the one used in the calibration phase (see Figure 2). When 284 the cursor was in the horizontal rectangle in the center of the gauge (i.e., when the current speed 285 corresponded to the required speed), the gauge was green. Conversely, when the cursor was at 286 the top or bottom, the gauge turned red indicating to the participant that he or she was moving 287 either too fast or too slow. When the speed was stabilized in the target zone for at least 10 288 seconds, the gauge disappeared. The disappearance of the gauge initiated the beginning of the 289 crossing scenario. The intersection and the approaching train of vehicles were displayed. This 290 procedure made it possible to standardize the initial conditions for carrying out the task (i.e., 291 the initial speed of the participants) for each experimental condition. 292

293 Independent variables

Participant's baseline characteristics (see 'Participants' section), and the initial distance of
participant's car with respect to the intersection (Offset) varied.

296 *Offset*

The initial distance between the participants and the intersection was manipulated according to 297 298 5 modalities to create an Offset between the participant's arrival time at the intersection (in the case the initial speed was held constant) and the arrival time of the center of the gap to be 299 crossed (see Mathieu et al., 2017b for a similar procedure). Our aim was to manipulate the task 300 301 constraints to induce distinct regulations. In the "no offset" condition (Offset 0), the initial distance (150 m) was set so that the participant could cross the intersection at the center of the 302 303 inter-vehicular interval while keeping his/her initial speed (i.e., 16 m/s or 57.6 km/h) unchanged. In the other 4 conditions (Offset +2, +1, -1 and -2, seconds) the distances (118, 134, 304 166 and 182 meters) were set to induce specific regulations. When the participant encountered 305 306 either a positive or negative offset, he/she was required to decelerate or accelerate in order to safely pass through the intersection. For example, in the Offset-2 condition, if the participant 307

did not change his/her speed, he would pass through the intersection two seconds after the center
of the inter-vehicular space had passed the intersection, resulting in a collision with the vehicle
located at the end of the gap. Thus, to succeed at the task, a change of speed was mandatory
(i.e., speed increase for negative offsets and speed decrease for positive offsets).

In summary, each participant was exposed to 5 different Offset (+2, +1, 0, -1, -2). Each experimental condition was repeated 8 times. The 40 trials were randomly distributed in 4 blocks of 10 trials, while the order of passage of the blocks was counterbalanced.

315 Dependent variables

The analysis carried out in this study first focused on driving behavior through different variables including the gap crossing position, the time course of both speed and current deviation profiles, and their associated variability. In a second step, our analyzes also focused on pour participants' ocular behavior.

320 Driving Behavior

Gap crossing position. The most macroscopic variable was the gap crossing position defined relative to the time of arrival of the center of the inter-vehicular gap at the intersection. This value was calculated for each trial of each condition and allowed us to calculate the constant and variable error (Schmidt & Lee, 2005).

The constant error (CE) was an indicator of a 'bias' when crossing the inter-vehicular interval, given the fact that it takes into account the sign of the error. Taking the center of the intervehicular space as the origin, a positive value meant that participants crossed the intersection before the center of the inter-vehicular space (i.e., closer to the gap opening vehicle). Conversely, a negative value meant that participants crossed the intersection after the center of the inter-vehicular space (i.e., closer to the vehicle closing the gap). In our experiment we willcall this variable gap crossing position.

The variable error (VE) was an indicator of the homogeneity of performance. It corresponds to the standard deviation of the error (n=8) produced in each Offset condition. In our experiment we will call it gap crossing position variability.

Displacement speed and displacement speed variability. In order to examine the nature of speed adjustments made during the approach to the intersection, we first analyzed the time course of speed. All trials were first synchronized using the time of the gap crossing as a common reference (t0). For each trial the speed profile was then discretized backwards from the time of crossing the intersection to 7 time steps (i.e., 7-6 s, 6-5 s, 5-4 s, 4-3 s, 3-2 s, 2-1 s, 1-0 s). Once this division done, we calculated for each participant and for each time step an average displacement speed as well as the inter-trial variability of the displacement speed.

Current deviation and current deviation variability. Our analysis then focused on the current 342 deviation (Louveton, Bootsma, et al., 2012; Louveton, Montagne et al., 2012). Current 343 deviation can be defined for each time step as the moment of crossing of the participant in the 344 inter-vehicular space if the current speed was kept constant. This variable can be calculated at 345 any time and changes as the participants' speed changes, indicating the extent to which the speed 346 changes produced are functional. In the Offset 0 condition, the current deviation is by definition 347 zero at the start of the trial so that maintaining the initial speed constant throughout the trial 348 would allow the participant to cross the intersection at the center of the inter-vehicular space. 349 In the other Offset conditions (i.e., -2, -1, +1 and +2 seconds) the initial current deviation was 350 -2, -1, +1 and +2 seconds respectively at the start of the trial. Only speed changes would allow 351 participants to cross the intersection near the center of the inter-vehicle window. The aim of the 352 analysis was precisely to describe the dynamics of changes in current deviation. We used the 353

354 same procedure as the one used for the speed profiles for current deviation profiles (i.e., first, 355 trial synchronizations, followed by trial discretizations). We calculated for each participant and 356 for each time step the average current deviation as well as the inter-trial variability of the current 357 deviation.

358 Ocular Behavior

359 In a second step, an analysis of the visual exploration strategies used by the participants was carried out. For this purpose, four Areas Of Interest (AOI) were defined (Figure 4) 360 corresponding to the vehicle train behind (AOI1) or ahead (AOI3) the interval, the inter-vehicle 361 362 interval (AOI2) and the junction of the two roads (AOI4). The successive locations of the gaze were recorded between the moment of appearance of the intersection and its crossing. From 363 these data the average percentage of time spent in each area of interest (AOI) during a trial was 364 computed, as well as the average number of visits for each AOI and the average duration of 365 these visits (see Navarro et al., 2019, for a similar procedure). 366

- 367
- 368

[Figure 4 near here]

369 *Statistics*

Statistical analyses were performed using repeated measures ANOVA. For the gap crossing 370 position and its variability, Population (Younger, Older) was used as a between subject factor 371 and Offset (-2,-1,0,1,2) as a within subject factor. For the time course of both speed and current 372 deviation and their variabilities, Population (Younger, Older) was used as a between subject 373 374 factor and Offset (-2,-1,0,1,2) and Time (from 7s from gap interception to interception in intervals of 1s gap crossing, i.e., 7 bins) as within subject factors. Finally, for the average 375 percentage of time, the average number of visits and the average duration of these visits 376 Population (Younger, Older) was used as a between subject factor and Offset (-2,-1,0,1,2) and 377

AOI as within subject factors. In case the results were significant, post-hoc analyses wereperformed using Holm's test.

380

381 Results

382 Driving Behaviors

383 Success Rate

384 During the experiment, the participants crossed the intersection 800 times. There were no 385 crashes for younger drivers (100% success rate), while there were 11 crashes for older drivers 386 (98.6% success rate). These trials were excluded from further analyses.

387

388 *Gap crossing position*

The analysis of variance on gap crossing position revealed a significant main effect of Offset (F(4,152) = 44.745, p<0.001, p2= 0.296). Furthermore, the first-order interaction Offset*Population (F(4,152) = 3.640, p<0.007, p2= 0.024) was also significant.

Post-hoc comparisons on the Offset*Population interaction did not reveal any significant differences. Participants regardless of their age, crossed the intersection slightly before the center of the inter-vehicular space (i.e., closer to the lead vehicle) in most Offset conditions (Figure 5). However, older people tended to cross the interval later in the offset -2 condition in comparison with younger participants. A posteriori comparisons performed on Offset revealed that gap crossing position differed for each Offset condition (all p <0.05) except between Offset 0 and -1 (p>0.05).

399

[Figure 5 near here]

402	The analysis of variance performed on the gap crossing position variability revealed a
403	significant main effect of Offset (F (4, 152) = 9.896, $p < 0.001$, $p2 = 0.140$). The main effect of
404	Population failed to reach significance (F(1, 38) = 3.846, $p < 0.057$, $p2= 0.029$). Older drivers
405	tend to be more variable than younger drivers (Offset -2: 0.28 s older vs., 0.26 s younger; Offset
406	-1: 0.30 s older vs., 0.25 s younger; Offset 0: 0.25 s older vs., 0.22 s younger; Offset 1: 0.20 s
407	older vs., 0.17 s younger; Offset 2: 0.21 s older vs., 0.17 s younger).
408	
409	Post-hoc comparisons on Offset revealed higher gap crossing position variability in Offset -1
410	(0.28 s) and Offset-2 $(0.27 s)$ in comparison with Offset +1 $(0.19 s)$ and Offset +2 $(0.12 s)$ (all
411	p <0.001) (figure 6).
412	
413	[Figure 6 near here]
414	

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415 Speed Profiles
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The analysis of variance on speed revealed a significant main effect of Offset (F (4, 2667.639) = 1630.063, p<0.001, p2= 0.884) and Time (F (7, 417.501) = 283.786, p<0.001, p2= 0.141). The first-order interactions Offset*Population (F (4, 7.684) = 4.536, p<0.002, p2= 0.002) and Offset*Time (F (28, 198.880) = 537.255, p<0.001, p2= 0.268) are significant.

A posteriori comparisons carried out on the Offset*Time interaction indicate that from 5
seconds before the crossing, the evolution of the speed differs according to the offset condition.
The most representative example is the comparison between Offset -2 and Offset 2. For Offset
2, there is a decrease in speed between 5 and 2 seconds before the crossing from 14 m/s to 11
m/s followed by an increase in speed from 2 seconds until the crossing from 11 m/s to 14 m/s.

While for the -2 Offset condition, there is an increase in speed from 5 seconds before the crossing until the moment of crossing from 16 m/s to 25 m/s (figure 7). A posteriori comparison carried out on the Offset*Population interaction indicate that the displacement speed produced by younger and older people are not significantly different except in the Offset -2 condition. In Offset -2 older people vehicle speed (20.09 m/s) was lower than the younger drivers (20.64 m/s)(p<0.05)(figure 7).

431

[Figure 7 near here]

432 Current Deviation Profiles

The analysis of variance on the current deviation reveals significant main effects of Offset (F (4,152) = 846.092, p<0.001, p2 = 0.536) and Population (F (1,38) = 4.532, p<0.040 p2 = 0.003). The first-order interactions Offset*Population (F (4,152) = 5.255, p<0.001, p2 = 0.003) and Offset*Time (F (28,266) = 813.681, p<0.001, p2 = 0.354) are significant. The second-order interaction Offset*Population*Time (F (28,266) = 3.847, p<0.001, p2 = 0.002) is also significant.

Post-hoc comparisons performed on the Offset*Population*Time interaction reveal a significant difference between younger and older people in the Offset -2 condition from 5 s to 2 s before crossing the intersection. Indeed, the current deviation is lower for older than for younger drivers (5s before crossing: -1.87 s older vs., -1.46 s younger; 4s: -1.38 s older vs., - 0.88 s younger; 3s: -0.86 s older vs., -0.43 s younger; 2s: -0.46 s older vs., -0.13 s younger). We can see a much more gradual convergence of the current deviation towards the inter-vehicle gap crossing location for older drivers.

446

[Figure 8 near here]

447 Speed Variability

The analysis of variance on the inter-trial speed variability revealed significant main effects of the factors Offset (F (4,152) = 23.930, p<0.001, p2 = 0.051), Population (F (1,38) = 6.336, p<0.016 p2= 0.010) and Time (F (7,266) = 392.113, p<0.001 p2 = 0.545). The first-order interactions Time*Population (F (7,266) = 7.790, p<0.001 p2 = 0.011) and Offset*Time (F (28,266) = 17.598, p<0.001 p2 = 0.057) were also significant.

A posteriori comparisons performed on the Time*Population interaction (Figure 9) revealed a higher increase in speed variability for older drivers than for younger drivers in the last 3 seconds before crossing (p<0.05). *A posteriori* comparisons performed on the Offset*Time interaction (Figure 10) reveal in the last 4 seconds before crossing a more pronounced increase in speed variability in the two negative Offset conditions (-1 and -2) in comparison with the positive Offset conditions (+1 and +2).

459

[Figure 9 and 10 near here]

460 *Current Deviation Variability*

The analysis of variance of the current deviation variability revealed significant main effects of Offset (F (4, 152) = 12.169, p < 0.001, p2 = 0.036) and Time (F (7, 266) = 251.133, p < 0.001, p2= 0.525) conditions. The analysis also revealed that the first-order interaction Offset*Time (F (28, 266) = 5.802, p < 0.001, p2 = 0.020) was significant.

465 Post-hoc comparisons performed on the Offset*Time interaction revealed greater variability 2
466 and 3 seconds before crossing for the -2 offset condition than for the 1 and 2 offset conditions.

467

[Figure 11 near here]

468 Ocular Behavior

469 Percentage of Time Spent within in Each Area of Interest

Taking into account the percentage of time spent in the 4 AOIs allowed us to account for approximately 90% of the overall ocular behavior of the participants. An analysis of variance on the percentage of time spent in each area revealed a significant main effect of AOI (F (3, 114) =668.581, p < 0.001, p2 = 0.905). The first-order Offset*AOI interaction (F (12, 456) = 35,094,094, p < .001, p2 = .019) was also significant.

- 475 Post hoc comparisons performed on the Offset*AOI interaction revealed that participants spent
- 476 more time fixating AOI2 in Offset-2, Offset-1 and Offset0 conditions in comparison with Offset
- 477 +1 and Offset +2 (p<.05) (figure 13). The reverse was true for AOI3 (p<.05) (figure 12).
- 478 [Figure 12 near here]
- 479 Number of Fixations in Each Area of Interest

An analysis of variance on the number of fixations revealed significant main effects of Offset (F (4, 152) = 38.521, p < 0.001, p2 = 0.046) and AOI (F (3, 114) = 92.939, p < 0.001, p2 =

482 0.418). The analysis had also revealed that the first-order interaction Offset*AOI (F (12, 456)

483 = 29.511, p < 0.001, p2 = .045) was significant (figure 13).

- Post-hoc comparisons performed on the Offset*AOI interaction revealed that Offset conditions
 0, +1 and +2 gave rise to less fixations of AOI1 than the other two Offset conditions (i.e., Offset1 and Offset-2). They also revealed that the number of visits to AOI2 and AOI3 is influenced
 by the Offset. Offset-2 was the condition with the most visits for AOI2 and AOI3 (figure 13).
- 488

[Figure 13 near here]

- 489 Mean Fixation Durations of Each Area of Interest
- 490 An analysis of variance on the mean fixation duration revealed significant main effects of Offset

491 (F (4, 152) = 19.612, p < 0.001, p2 =0.012) and AOI (F (3, 114) = 133.355, p < 0.001, p2

- 492 =0.617) conditions. The first-order Offset*AOI interaction (F (12, 456) = 20.921, p < .001, p2
- 493 = .037) was also significant.

Post-hoc comparisons performed on the Offset*AOI interaction revealed that the number of
AOI3 visits is influenced by the Offset conditions. The average duration of an AOI3 visit
decreases as the initial distance from the intersection increases (from Offset 2 to Offset -2).
Offset 2 is the condition where the average AOI3 visit duration is the longest; conversely Offset
-2 condition gives rise to the shortest average visit durations (figure 14).

499

[Figure 14 near here]

500

501 **Discussion**

502 Our experiment aimed to provide a better understanding of the regulation and information-503 detection strategies underlying an intersection crossing task in older people with reference to a 504 control population (younger drivers). The results revealed behavioral regulations that allowed 505 both younger and older participants to cross an intersection safely. However, specificities in the 506 behavior of older drivers have emerged with delayed regulations and less safe behavior in 507 negative Offset conditions. Finally, the eye-tracking analyses didn't reveal different strategies 508 according to age but several adaptations according to task constraints (i.e., Offset conditions).

509

510 Analysis of the Regulations Produced

As a reminder, in this experiment, the initial distance between the participants and the intersection was manipulated to induce distinct speed regulations (+2, +1, 0,-1 and -2 s). When the participant encountered a positive or negative offset, he/she had to decelerate or accelerate appropriately in order to cross the intersection at the center of the inter-vehicular space, otherwise he/she would cross the intersection 1 or 2 seconds before the center of the interval (Offset+1 and Offset+2) or 1 or 2 seconds after (Offset-1 and Offset-2)

The results revealed that the speed regulations produced by younger drivers systematically 518 resulted in a crossing position slightly before the center of the inter-vehicular interval. This type 519 520 of behavior was already observed in our previous studies. It is likely to reflect the use of a safe crossing strategy, allowing participants not only to avoid a collision, but also to benefit from an 521 optimal time window to cross the intersection (Louveton, Bootsma, et al., 2012; Louveton, 522 Montagne et al., 2012; Chihak et al., 2010, 2014). In all Offset conditions we observed early 523 524 and gradual speed regulation to compensate for initial Offsets, followed by acceleration on the approach to the crossing to minimize the time taken to cross the intersection, as already 525 observed by Chihak et al. (2010, 2014) in an intersection crossing task on a bicycle. These 526 changes in speed result in a progressive reduction and convergence of the current deflection 527 towards the first half of the center of the inter-vehicular interval. In line with these initial results, 528 the comparative analysis of the patterns of variability (intra-participant inter-trials) of speed and 529 current deviation reveals patterns of compensatory variabilities (Camachon et al., 2004; 530 531 Chardenon et al., 2002). The increase in speed variability when approaching the intersection is 532 accompanied by a decrease in the variability of the current deviation. The speed changes that occur during the approach have the function of minimizing the fluctuations of the current 533 deviation. 534

These results obtained in this study are consistent with those reported in previous work (Louveton, Bootsma, et al., 2012; Louveton, Montagne et al., 2012; Louveton et al., 2018; Mathieu et al., 2017a, 2017b) but also with those described in other tasks requiring the production of goal-directed movements (e.g., Bardy & Laurent, 1998; Camachon et al., 2004; Chardenon et al., 2002; Lee et al., 1982). These results confirm the presence of a control based on a close information-movement coupling. This coupling is flexible because it allows to have regulations adapted to task constraints in all conditions. In addition to showing consistent results with previous studies, our study also extends these observations to the two extreme Offset
conditions (-2 and 2 seconds) that were added with the objective of inducing more important
regulations.

545

546 Older drivers

The speed regulations observed among older drivers are to some extent comparable to those 547 observed among younger drivers in our study but also to those described in our previous work 548 (Louveton, Bootsma, et al., 2012; Louveton, Montagne et al., 2012; Louveton et al., 2018; 549 550 Mathieu et al., 2017a, 2017b). Indeed, these regulations implemented allow to cross the intersection just before the center of the inter-vehicular interval except for offset -2. These 551 regulations usually occur early and are followed by a final acceleration when crossing the 552 intersection. Moreover, these changes in speed induce a gradual convergence of the current 553 deviation towards the first half of the interval. Finally, a compensatory variability pattern 554 appears when comparing the evolution of the variability of the reference speed with the 555 evolution of the variability of the current deviation. All these results confirm the presence of 556 control based on information-movement coupling for older drivers in an intersection crossing 557 558 task, despite advancing age. Comparable results have been described in studies on the control of goal-directed locomotor displacements. Van Andel et al (2018) described the step length 559 regulations implemented by two populations of subjects (i.e., younger and older) when they 560 561 were asked to approach and step onto a curb-like platform. The results reveal that the regulation patterns produced by the two populations of subjects show great similarities and reflect the 562 implementation of a close coupling between information and movement. 563

564 Our study also reveals specificities in the regulation patterns produced by the older drivers that 565 deserve to be highlighted and analyzed. Thus, in certain Offset conditions the regulation 566 behavior of the older drivers differs from that produced by the control population. It's the case in the negative Offset conditions, i.e., Offset -2 and to a lesser extent Offset -1. As an example, in the Offset -2 condition, the speed adjustments made by the older drivers are initiated later than in the control population. Once initiated, the speed adjustments do result in a reduction of the current deviation, but the older drivers cross the intersection in the second half of the interval without benefiting from the usual safety margin that results from crossing the interval in its first half. Although the effects are less pronounced in the -1 Offset condition, older drivers also appear to have difficulty initiating regulation early in this condition.

The late initiation of regulations in this type of task is problematic because not only will these 574 regulations be necessarily less gradual in reference to regulations initiated early, but they give 575 rise to less safe behavior when crossing the interval. Given the road safety issues associated 576 with this behavior, it seemed appropriate to try to understand the origin of this type of behavior. 577 This led us to analyze the perceptual constraints induced by the different Offset conditions. One 578 higher order variable the driver can use to regulate his/her speed of travel when approaching 579 the intersection is the rate of change of the bearing angle (Lenoir et al., 1999; Chardenon et al., 580 581 2002; Louveton, Bootsma, et al., 2012; Louveton, Montagne et al., 2012). The bearing angle is 582 the angle subtended between, for example, the direction of travel and the position of the center of the inter-vehicle interval. If the driver wants to cross the intersection at the center of the 583 interval, he/she just need to keep the bearing angle constant. If the angle increases or decreases, 584 the driver has to decelerate or accelerate respectively to cross the gap at the right place at the 585 right time (cf., Bastin et al., 2006b; Morice et al., 2010). As a reminder, in our experiment, the 586 initial speed of the participants was always the same and the 5 Offset conditions were obtained 587 by manipulating the initial distance between the driver and the intersection at the moment the 588 589 intersection appeared. Simulations were carried out to determine how the bearing angle varies in the positive and negative Offset conditions when the travel speed is held constant (Figure 590 16). These simulations indicate that the greater the distance between the driver and the 591

intersection, the smaller the bearing angle changes. It is worthnoting that the bearing angle 592 593 changes are the weakest in the Offset -2 condition. Studies have shown that the thresholds for detecting movement are lower for older people than for younger people (Andersen & Enriquez, 594 2006; Tran et al., 1998; Warren et al., 1989; François et al., 2011). It would seem therefore, that 595 the specific regulation behavior exhibited by the older drivers in our study with negative Offset 596 conditions may be related to the difficulties encountered by the older drivers in detecting 597 changes in bearing angle that inform them of the need to produce appropriate speed changes. 598 Bearing angle changes would become available later on during the approach and would allow 599 the production of functional regulations, although it would not be possible to fully compensate 600 601 the delay in the initiation of regulation. 602 [Figure 16 near here] 603 604 Analysis of Visual Information Pick-Up Strategies 605 606 In this experiment, an analysis of visual prospecting patterns was carried out in an attempt to 607 identify the strategies implemented during intersection crossing. This type of analysis has never 608 been performed in previous studies focusing on the control of intersection approach and 609 crossing (Chihak et al., 2010; Chihak et al., 2014; Louveton, Bootsma, et al., 2012; Louveton, 610 611 Montagne et al., 2012; Louveton et al., 2018; Mathieu et al., 2017a, 2017b; Plumert & Kearney, 2014) and could be particularly useful when designing driver assistance systems that could 612 come to the aid of drivers attempting to cross an intersection. As a reminder, four areas of 613 614 interest (AOI) were defined in our analysis corresponding to the vehicle train located behind (AOI1) or in front (AOI3) of the inter-vehicular interval, the inter-vehicular interval (AOI2) 615 and the junction of the two roads (AOI4). 616

Given that no differences were found according to the population tested the overall results will 618 be presented. As a reminder the analysis focused on the average percentage of time spent in 619 each AOI during a trial, the average number of visits as well as the average durations of these 620 visits in each AOI (Navarro et al., 2019). The results indicate that the AOI3 is the area of interest 621 looked at the longest during a trial (60% of the overall time spent in the AOIs), but also the one 622 with the longest visits. This result seems logical; as drivers target the first part of the inter-623 vehicle interval, the location of the vehicle train preceding the interval is of great importance 624 when controlling the approach speed. In contrast, the number of AOI visits is much more evenly 625 626 distributed over the 4 areas of interest. The average visit duration of some AOIs are therefore 627 much shorter (AOI 1 and AOI 4 in particular) so that the function of these fixations is probably different. For example, fixing the intersection zone would allow an estimation of the time 628 629 remaining before the crossing.

630

Our analysis also revealed differences in the information detection strategies implemented 631 according to the Offset conditions. For negative offset conditions, the vehicle train before the 632 inter-vehicle interval (AOI3) remains the information detection zone targeted by drivers, but 633 634 the inter-vehicle interval (AOI2) is also favored. As a reminder, our results have shown that the location of the interval crossing differs according to the offset conditions. The crossing location 635 is closer to the center of the interval for negative offsets. In this context, it is relatively logical 636 637 that drivers also prioritize the inter-vehicular area (AOI2) in their search for information. This double prioritization (AOI2 and AOI3) mechanically translates into a reduction in the time 638 spent scanning these two zones. These results illustrate the extent to which the constraints of 639 the task (in this case the imposed Offset) have an impact on the information detection strategies 640 implemented by the drivers. It should be noted that the lack of difference between younger and 641

older drivers indicates that older drivers continue to look at areas of interest relevant toregulation.

644

645 Conclusion

Our ambition was to characterize as precisely as possible the product regulation behavior and 646 the information taking strategies of our population. Our results reveal similarities in the 647 behavior of older people in comparison with that of younger drivers. The regulations produced 648 are based on a close coupling between information and movement, giving rise to functional 649 speed adjustments throughout the approach. They also reveal specific difficulties linked to the 650 651 perceptual constraints induced by particular situations (i.e., negative Offsets). The analysis of the eye-tracking data also enabled the identification of areas containing information relevant to 652 travel controls and the impact of task constraints on the nature of the favor areas. This dataset 653 654 will be particularly useful in future work on the design of driver assistance systems (ADAS) for older drivers. As an example, the difficulties encountered by the older participants for 655 negative Offsets could be solved by providing older drivers concurrent feedback representing 656 at any time their current deviation relative to the inter-vehicular gap to be intercepted, allowing 657 658 them not only to identify very early the regulations to be produced but also to guide them until 659 crossing. This perceptual aid would be intended to be used if the driver deems it necessary but does not have the function of prescribing driving behavior. We plan to test in the future these 660 assistance systems in the case concurrent feedbacks are located either on the dashboard of the 661 662 vehicle or integrated into the traffic flow.

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825 **Figure captions** 826 Figure 1: Illustration of the virtual environment projected in the virtual reality headset during 827 828 the calibration task. 829 Figure 2: Representation of the gauge used in the calibration phase. A) Location of the gauge representing the concurrent feedback during the experiment. The gauge was located slightly on 830 the left of the steering wheel on the windscreen. B) Description 831 832 Figure 3: Illustration of the virtual environment during the tasks completion Figure 4: Schematic representation of the four Areas of Interest (AOI) used in the experiment 833 834 as part of the eye-tracking analysis: AOI1: Last part of the vehicle train; AOI2: Inter-vehicular space; AOI3: First part of the train; AOI4: Intersection 835 Figure 5: Average gap crossing position (constant error) as a function of the Offset. The vertical 836 dotted black line shows the space available to cross the intersection. Error bars represents 837 Standard Deviation (SD). 838 Figure 6: Gap crossing position variability as a function of Offset. Error bars represents 839 Standard Deviation (SD). 840 Figure 7: Time course of the participants' average speed in the different Offset conditions for 841 the two populations (Younger and Older drivers). Error bars represents Standard Deviation 842 (SD). 843 Figure 8: Time course of the current deviation for each Offset condition (from Offset -2 to 844

Offset 2) and for each population (Younger in red and Older in black). Error bars represents

846 Standard Deviation (SD).

- Figure 9: Average intra-participant speed variability as a function of time to intersection for
 each population (Younger drivers in red and Older drivers in black). Error bars represents
 Standard Deviation (SD).
- 850 Figure 10: Average intra-participant speed variability as a function of time to intersection and
- 851 Offset (from Offset -2 to Offset 2)). Error bars represents Standard Deviation (SD).
- 852 Figure 11: Average variability of intra-participant current deviation as a function of time to
- 853 intersection and offset. Error bars represents Standard Deviation (SD).
- Figure 12: Percentage of time spent in each Area of Interest (AOI) for each Offset (from Offset
- extended and the second second
- Figure 13: Number of visits in each AOI according to the different Offset conditions.
- 857 Figure 14: Average duration of a visit in each area of interest (AOI) according to the different
- 858 Offset conditions. Error bars represents Standard Deviation (SD).
- Figure 15: Simulation of the time course of the bearing angle changes during the approach in
- the different Offset conditions, when the displacement speed is kept constant.

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Figure 1



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869			
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Figure 2



Figure 3











Figure 7











Figure 9

Figure 10













Figure 15

